

**AMENDMENTS TO THE CLAIMS**

1. (Currently Amended) A method, comprising:

storing in memory at least one of audio data and video data of an event, the video data comprising a series of picture frames;

storing at least one of the audio data and the video data in a loop buffer;

receiving vehicular data describing powertrain management system information, electrical management system information, and chassis management system information;

storing a set of rules specifying the vehicular data that causes a transfer ~~of a of~~ contents of the loop buffer to the memory;

when the vehicular data satisfies a rule, then transferring the contents of the loop buffer to the memory, ~~the contents to provide providing~~ at least one of time-delayed audio data and time-delayed video data, the time-delayed audio data and the time-delayed video data preceding ~~the event an event associated with the vehicular data that causes the transfer of the contents of the loop buffer to the memory~~; and

tagging at least one of the time-delayed audio data and the time-delayed video data with metadata describing the rule that caused the contents of the loop buffer to be transferred to the memory.

2. (Previously Presented) A method according to claim 1, wherein receiving the vehicular data comprises receiving data representing an output from at least one of a yaw, a pitch, and a roll accelerometer.

3. (Original) A method according to claim 1, further comprising transferring the contents of the loop buffer to a mass-storage device.

4. (Original) A method according to claim 1, further comprising transferring the contents of the loop buffer to an optical storage device.

5. (Original) A method according to claim 1, further comprising transferring the contents of the loop buffer to a flash memory storage device.

6. (Original) A method according to claim 1, further comprising communicating the contents of the loop buffer via a communications network.
7. (Original) A method according to claim 1, further comprising interfacing with a switch to transfer the contents of the loop buffer to the memory.
8. (Previously Presented) A method according to claim 1, wherein receiving the vehicular data comprises receiving data representing an output from an electrical sensor.
9. (Previously Presented) A method according to claim 1, further comprising tagging the video data with a description of the contents of the loop buffer.
10. (Original) A method according to claim 1, further comprising interfacing with means for sensing the event.
11. (Currently Amended) A method, comprising:
  - storing in memory at least one of audio data and video data of an event, the video data comprising a series of picture frames;
  - storing at least one of the audio data and the video data in a loop buffer;
  - storing a set of rules specifying a particular occurrence that causes a transfer of contents of the loop buffer to the memory and a region of interest in a picture frame of the series of picture frames within which any occurrence causes a transfer of contents of the loop buffer to memory;
    - receiving information regarding an occurrence;
    - specifying at least one of i) multiple regions of interest within a single picture frame and ii) multiple regions of disinterest within the single picture frame;
    - receiving vehicular data describing powertrain management system information, electrical management system information, and chassis management system information;
    - storing a set of rules specifying the vehicular data that causes a transfer of a contents of the loop buffer to the memory;

~~when the vehicular data satisfies a rule when the occurrence matches the particular occurrence specified in the set of rules or is within the region of interest in a picture frame specified by the set of rules~~, then transferring the contents of the loop buffer to the memory, the contents of the loop buffer providing at least one of time-delayed audio data and time-delayed video data, the time-delayed audio data and the time-delayed video data preceding the ~~event~~ occurrence that causes the transfer of the contents of the loop buffer to the memory; and

tagging at least one of the time-delayed audio data and the time-delayed video data with metadata describing the rule that caused the contents of the loop buffer to be transferred to the memory.

12. (Original) A method according to claim 11, further comprising transferring the contents of the loop buffer to an optical storage device.

13. (Currently Amended) A method according to claim 11, ~~further comprising applying the set of rules when specifying the multiple regions of interest and the multiple regions of disinterest wherein the particular occurrence that causes a transfer of the contents of the loop buffer to the memory is associated with vehicular data including at least one of powertrain management system information, electrical management system information, and chassis management system information.~~

14. (Currently Amended) A method according to ~~claim 11~~ claim 13, wherein receiving the vehicular data ~~comprises receiving data representing~~ represents an output from at least one of a yaw, a pitch, and a roll accelerometer.

15. (Currently Amended) A method according to claim 11, further comprising interfacing with means for sensing the ~~event~~ occurrence.

16. (Original) A method according to claim 11, further comprising communicating the contents of the loop buffer via a communications network.

17. (Previously Presented) A method according to claim 11, further comprising tagging the video data with a description of the contents of the loop buffer.

18. (Currently Amended) A method, comprising:

storing in memory at least one of audio data and video data of an event, the video data comprising a series of picture frames;

storing at least one of the audio data and the video data in a loop buffer;

specifying at least one of i) multiple regions of interest within a single picture frame and ii) multiple regions of disinterest within the single picture frame;

receiving vehicular data describing powertrain management system information, electrical management system information, and chassis management system information;

storing a set of rules specifying the vehicular data that causes a transfer ~~of a of~~ of contents of the loop buffer to the memory;

when the vehicular data satisfies a rule, then transferring the contents of the loop buffer to the memory, the contents of the loop buffer transferred at a bitrate associated with the region of interest, the contents of the loop buffer providing at least one of time-delayed audio data and time-delayed video data, the time-delayed audio data and the time-delayed video data preceding ~~the event in time~~ an event associated with the vehicular data that causes the transfer of the contents of the loop buffer to the memory; and

tagging at least one of the time-delayed audio data and the time-delayed video data with metadata describing the rule that caused the contents of the loop buffer to be transferred to the memory.

19. (Previously Presented) A method according to claim 18, wherein receiving the vehicular data comprises receiving data representing an output from at least one of a yaw, a pitch, and a roll accelerometer.

20. (Previously Presented) A method according to claim 18, further comprising applying the set of rules to dynamically vary the bitrate of the transferred contents of the loop buffer.